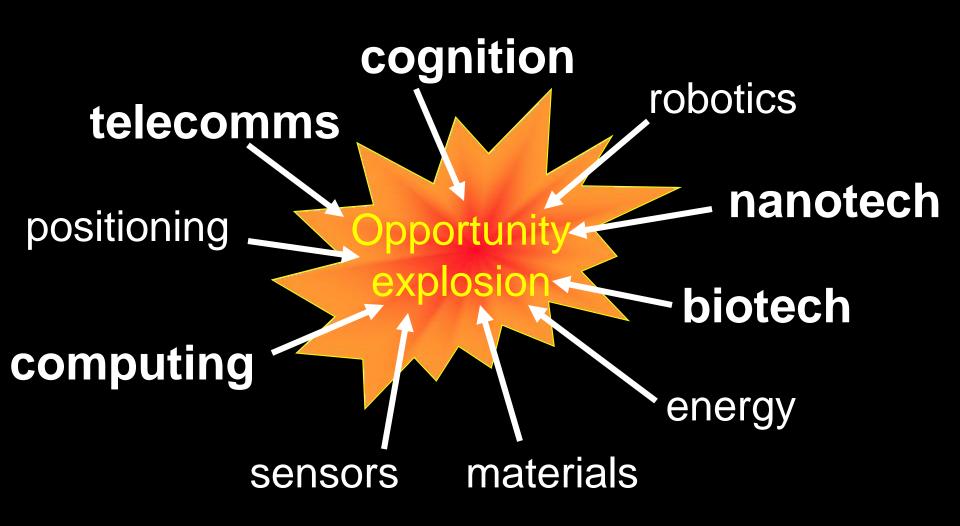




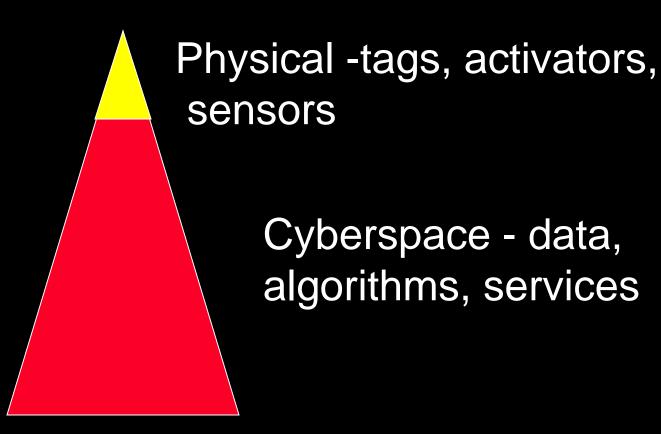
I Pearson

Towards machine consciousness and man-machine convergence

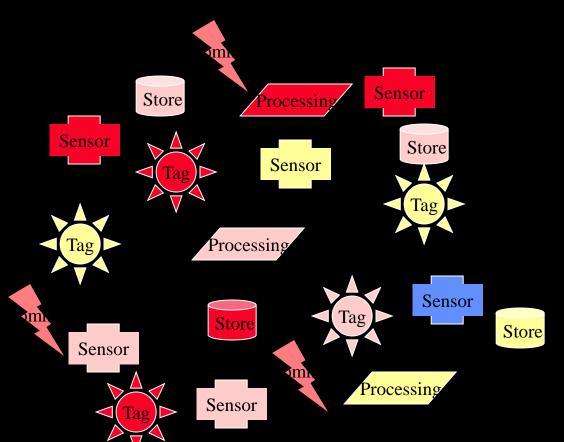
Ongoing convergence - NBIC+



Ubiquitous & Pervasive computing Ambient intelligence



Activators - smart environments



Urban environment will be peppered with processors, tags, data stores, sensors and communicators.

Living in Cyberspace

Physical world, with laws of physics

Cyberspace, Limited by human input - today

Human minds, limited by education and collective creativity

Cyberspace - humans

- Humans inhabit physical world
- The mind runs on the physical brain but is effectively a separate domain
 - Notion of self
 - Imagination
 - Culture
 - Relationships
- Cyberspace used as a simple electronic overlay with very primitive development

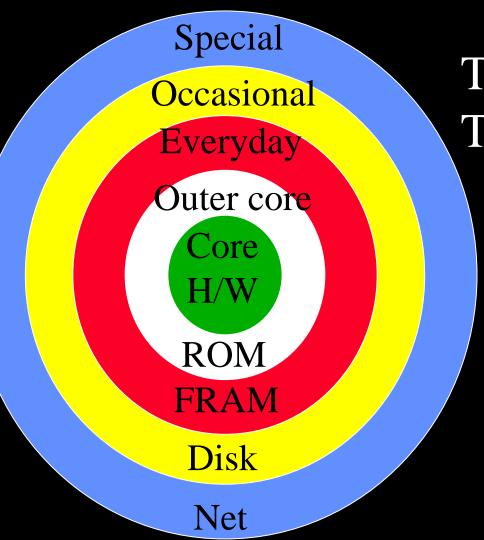
Cyberspace - computers

- Computers, sensors, networks, data stores etc inhabit physical world
- Cyberspace runs on the physical kit but is effectively a separate domain
 - Machines have no notion of self, yet
 - No imagination, yet
 - No culture, yet
 - No relationships, yet

Ultra foundations

- Multi-layered just-in-time OS, not just-in-case
- Uses many cheap, simple devices with self organisation to make a ubiquitous smart environment
- Strong emphasis on sensory platform, both external and internal, real world and cyberspace sensing
- Maximal use of emergence and evolution
- Cyberspace environment using highly customised physics to enable emergence

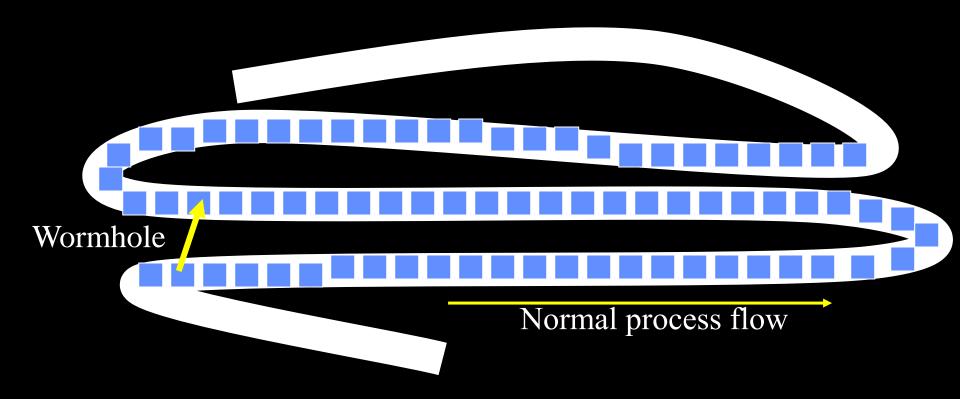
OS design



Today: just in case

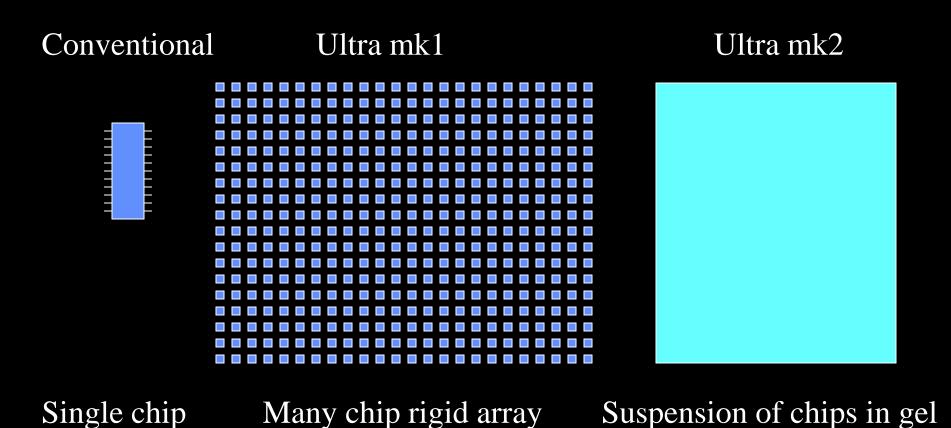
Tomorrow: just in time

Ribbon computing

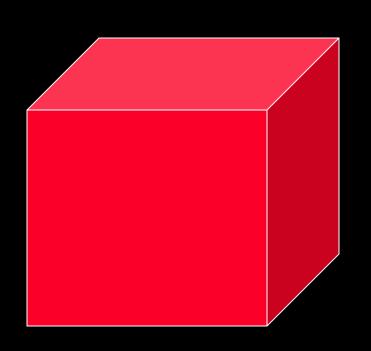


Cheap way of doing multiprocessor systems Allows 'time travel' in simulations and emulations

Processor

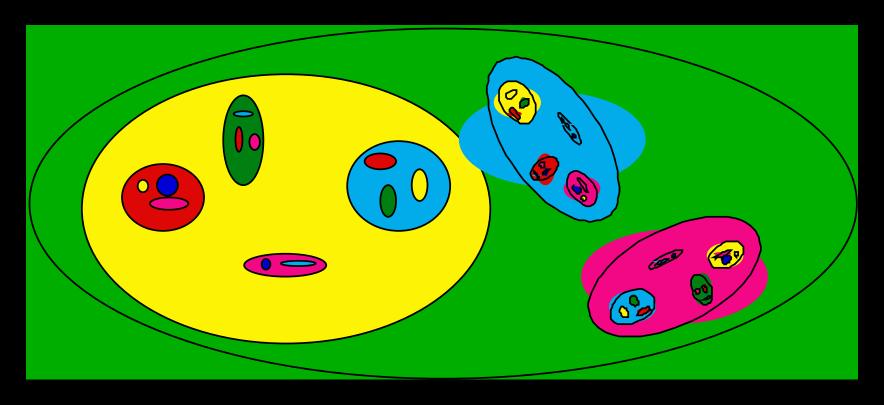


Going 3 dimensional



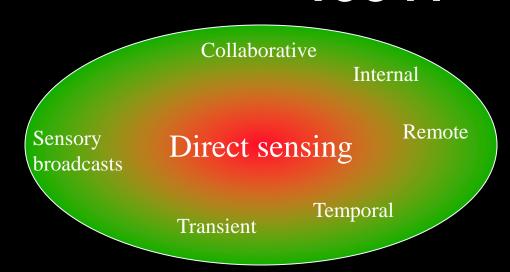
Suspend processors in gel Buy processing by the litre Use light for interconnect Use self-organisation to configure

Cluster differentiation



Can use hormone gradients to self-organise components into complex structures

Distributed sensory system -1984?



Radiative

Audio Video Electromagnetic Location Radiation

Self Experience Meaning Linking

Knowledge

Purpose Motivation Network

Shared senses Remote sensing

Experience

History

PAN, LAN, MAN,

WAN Internet Mesh nets Social

Tactile

Temperature

Texture

Pressure

Molecular

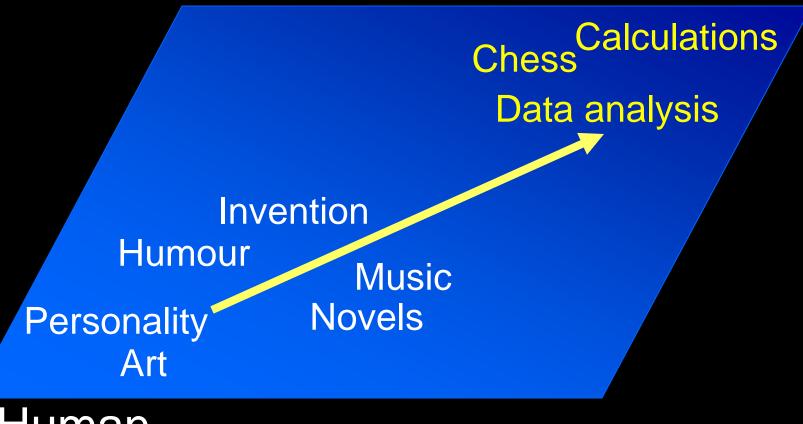
tribal closeness hierarchical temporal dynamism

Information

Information pressure Flows Connectivity Logical truths Perceptive truths Locality/stickiness

Al Progress

Machine



Human

Progress

Progress Information Knowledge (log scale)



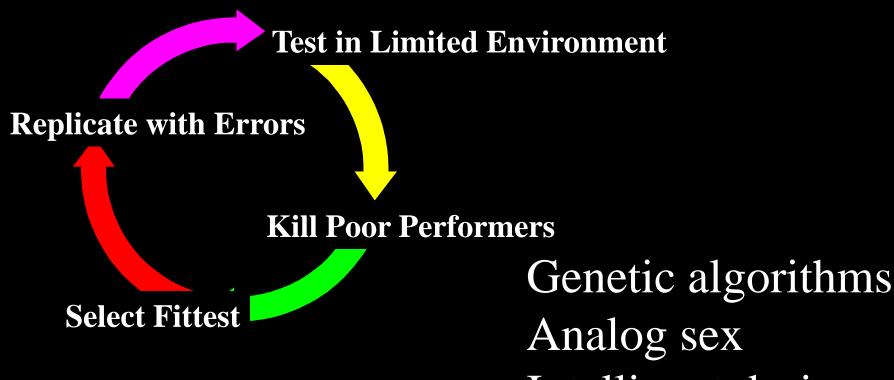
0000 1900 1950 1970 1990 2000 2010 2020 2030

Human Progress

Human/Computer Progress

Computer Progress

Hardware and s/w evolution



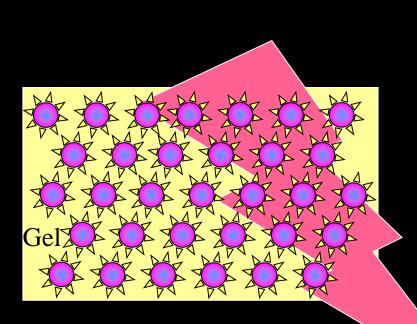
Analog sex Intelligent design Synthetic time travel

• • •

Computer crime

- Evolution techniques work just as well for criminal software
- Can make use of distributed computing platform, with or without permission
- Emergence encoded software
- Fraud engines using ecosystem adaptation
- Blackmail engines, using surveillance

2015 - OB1 (optical brain #1)



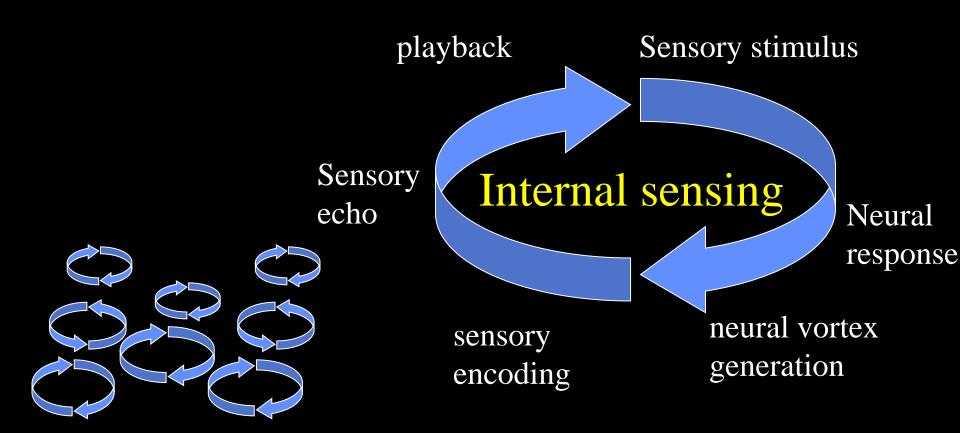
Optical 'hormone

1 trillion neural processors in gel Free-space optical connections Neuron weighting by spectral sensitivity enables optical hormones Flexible internal structure Embedded processors driven on digital/analog threshold Use of Pauli Switches clocked by Heisenberg resonators Bathed in data field from other processors

OB1 Spec

- 1 trillion neurons with 2 million connections each
- Communication is at near light speed, with much smaller distances
- Neuron firing rate in terahertz
- 100% of matrix can be used for thinking
- Could be billions of times faster than human brain, with thousands of times depth
- 2 million dynamic emotions

OB1 Synthetic consciousness



Neural interference processing vortex

Living in Cyberspace

Physical world with laws of physics

Cyberspace Limited only by open positive feedback loop

Computer minds, limited by collective computer imagination with human input

Rights?

- Some machines will be self aware
- They will have their own wants & needs
- They will have power to demand rights
- They should also be governed by law
- But AI doesn't always have neat physical boundaries, nor will there be a single type or level of AI
- What about hybrid machine-humans?

Bio-nano convergence with IT

- Electronic medical implants multiplying
- Electronically assisted drug delivery
- Printable electronics
- Edible electronics
- Active skin
- Deep implants

Woman + machine = ?



DNA Optimisation

+

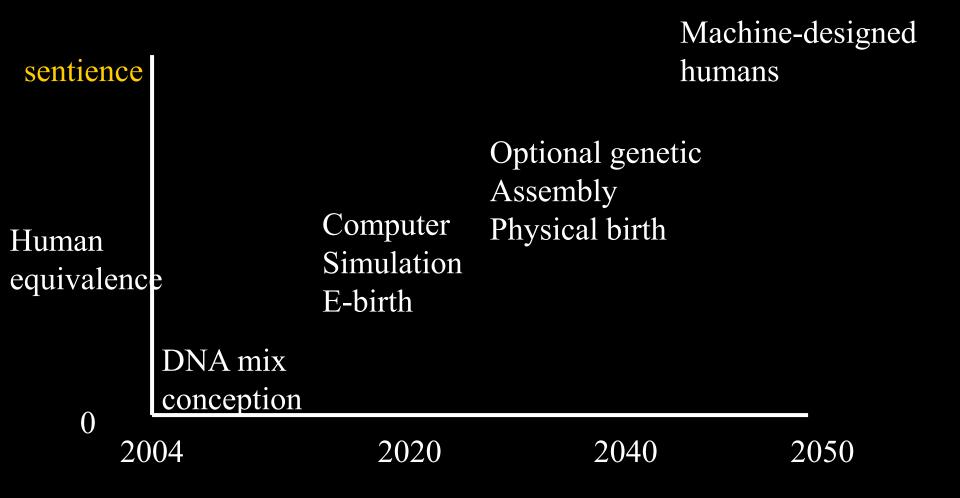
New bases

+

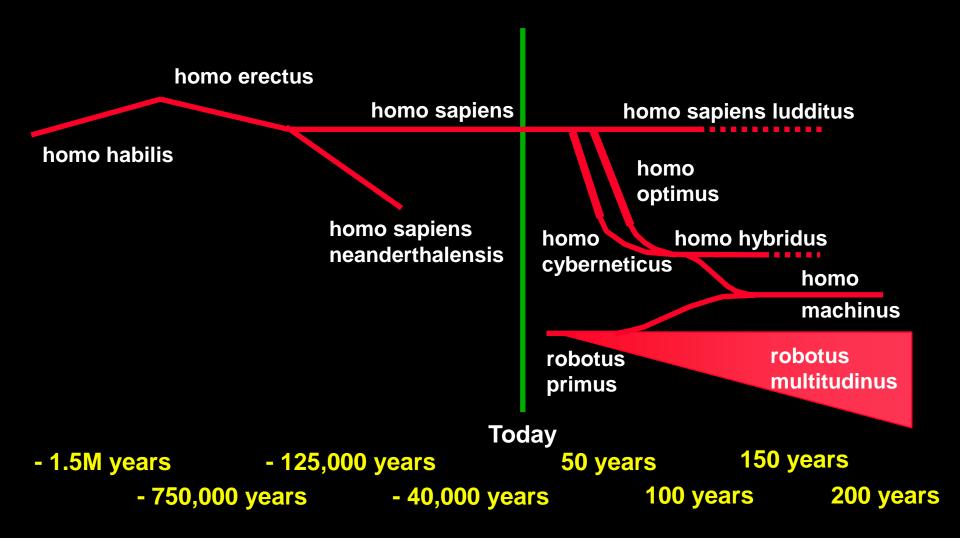
Smarter-than-man machines

Trouble

E-bay-bies?



Human-machine Convergence



Active skin system overview

Wearable layer
Detachable layer

Transfer layer
Mid-term layer
Permanent layer
Dermis

e.g. displays, pagers, phones

e.g. drug dispensers, interfaces

e.g. drug filters, haptics, sensors

e.g. temporary ID, regime spec

e.g. ID, medical monitoring

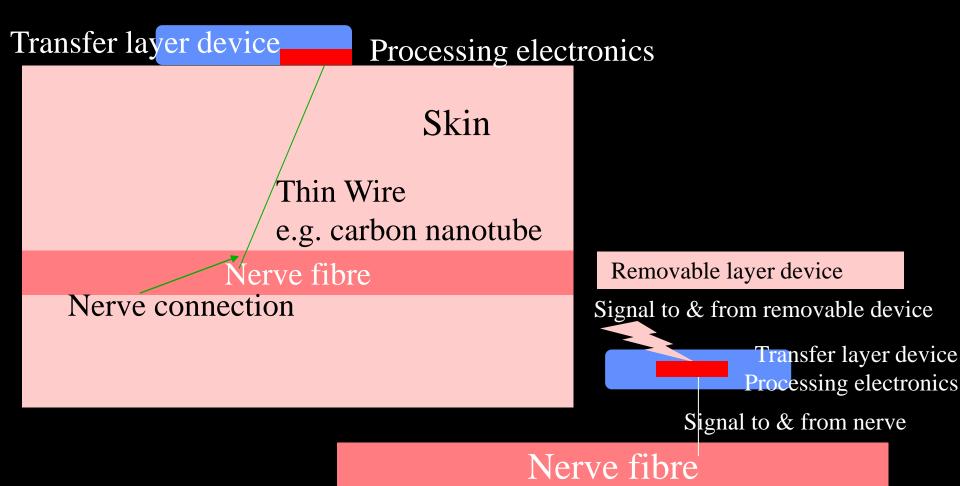
Active contact lens - virtual retinal display



Augmented reality
allows 3D computergenerated information
and images to be
overlaid on real world

May be able to integrate video capture too

Nerve connection



Virtual worlds

adding value to the real world

Graphics chips will soon be able to offer lifelike, real time images to make compelling virtual environments for business, shopping, education, socialising, games and leisure.

Broadband networks will allow people to interact remotely on such platfo

Transhumanism

- Will soon see many electronic devices in and on our bodies, at least for some
- But a full direct brain link, i.e.homo
 cyberneticus is at least 2030, probably 2040
- Which is too late!
- Transbacterialism will happen first
- Transhumans will be obsolete before they can be created

Smart bacteria

Biotechnology

Smart bacteria

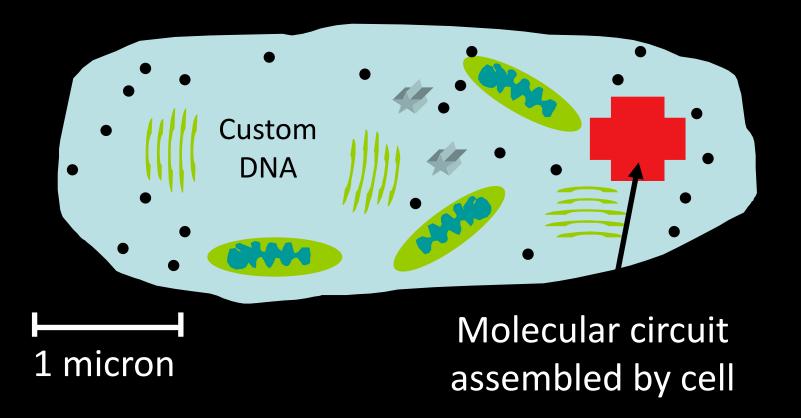
Hybrid selfreproducing
bacteria that
contain synthetic
processing and
memory but exist
and compete in
both natural world
and cyberspace

Artificial Intelligence

Nanotechnology

Imagine a peach yoghurt with an IQ of 1 Million

Smart bacteria



Bacteria linked together via infrared, to make sophisticated self organising circuits

Microborg?

Living in Cyberspace

Biological bacteria living in physical world

Their intelligence is collective and runs both internally and in cyberspace

Bacterial collective mind, assimilates both computer and human intelligence

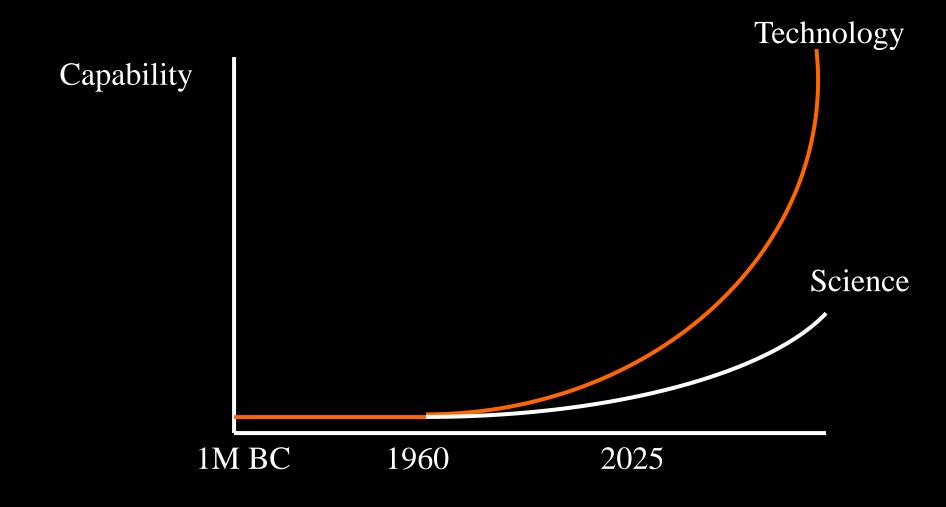
Smart bacterial threat

- Dual physical/cyber existence
- Can directly enter computers and access components
- Could directly connect to human nervous system
- Could be used to change behaviour of host
- Could be designed to evolve and adapt using distributed intelligence coupled to direct genetic assembly
- Can spread and breed easily throughout the environment

Transbacterial society?

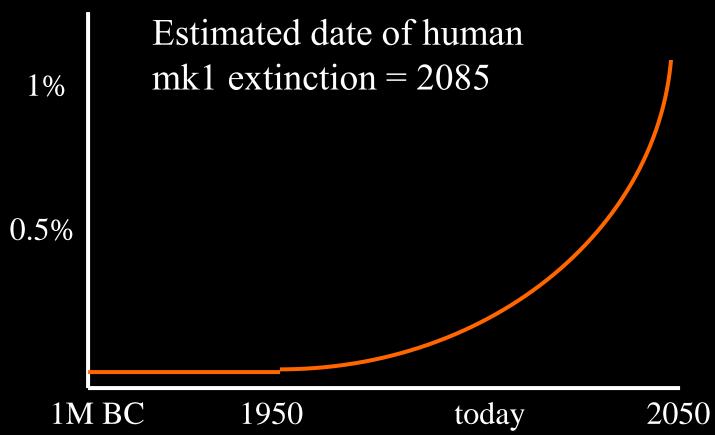
- Bacterial communities far superior to humans, and too tiny to avoid or eradicate
- Transhumans could only exist with bacterial consent and cooperation
- Principles could be extended to viruses
- Resistance is futile, we will be assimilated

Technology racing ahead - need more basic science



Increasing danger

Probability of extinction-level event per year



Do all intelligent civilisations wipe themselves out with 300 years of discovering radio? Is that why we have had no contact with aliens?

Thank you